

APS Facility Update

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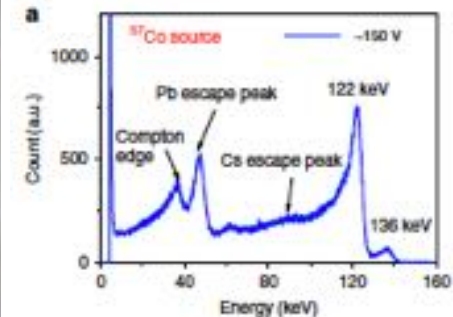
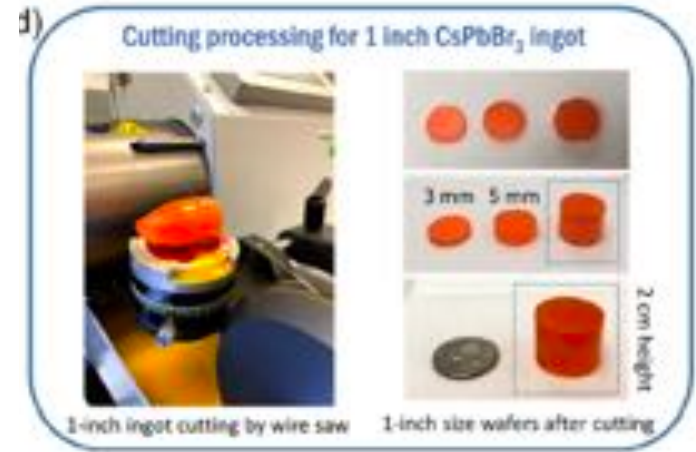


Outline

1. Perovskite CsPbBr₃ sensors for pixel arrays
2. High-resolution XRF with TES detectors
3. On-chip digital compression

Perovskite CsPbBr_3 for high-Z pixel arrays

- CZT and Ge are mature materials, but each has limitations.
- For gamma-ray spectroscopy applications, perovskite materials, such as CsPbBr_3 have attracted much research that can be leveraged for X-ray science applications.
- Perovskite has advantages over Ge and CZT, including:
 - Lower growth costs compared to CZT
 - Should be less sensitive to high flux problems (e.g., polarization) due to lack of deep level defects.
- Northwestern and ANL/MSD have developed this material for gamma-ray spectroscopy applications in the nuclear nonproliferation space. (Mercuri Kanatzidis)
 - <https://doi.org/10.1038/s41467-018-04073-3>,
 - <https://doi.org/10.1038/s41566-020-00727-1>
- Main effort of this project will be:
 - Characterization of material at high fluxes at light sources
 - Developing large-scale pixelated sensors to be tested on MM-PAD and ePix10k ASICs.
- Part of the US DOE High-Z Collaboration (Cornell, BNL, SLAC, ANL)



On-chip compression

- Can we get more data off ASIC to increase frame rates?
- Most pixels are zeros/no photons
 - HE-XRD ~ 80% ptychography ~ 97%, XPCS < 98%
 - *To integrating detector developers: figure out way to implement lower threshold on-chip!*
- We have develop lightweight, stall-free zero-suppression (bit-shuffled first) circuits which takes little space at edge (lossless).
- We have demonstrated average lossless compression ratios of 4x, 7x and 8x for HE-XRD, ptychography & XPCS datasets.
- Currently working on improved compression schemes and how to transform variable to fixed length data to feed high-speed serializers.

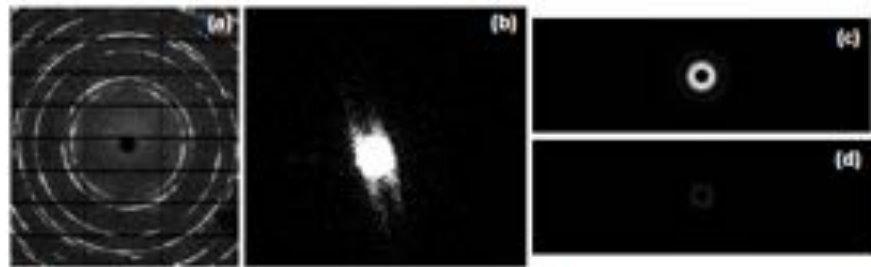


Figure 7: Four representative images for the (a) high-energy XRD, (b) ptychography, (c) XPCS concentrated, and (d) XPCS dilute datasets. Pixel values equal to zero are displayed in black and ≥ 1 in white. Note that the ptychography dataset taken with the Eiger 500K has been cropped to 558×514 pixels.

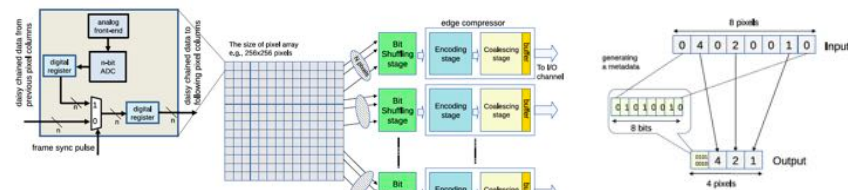


Figure 8: Zoromark encoding scheme.

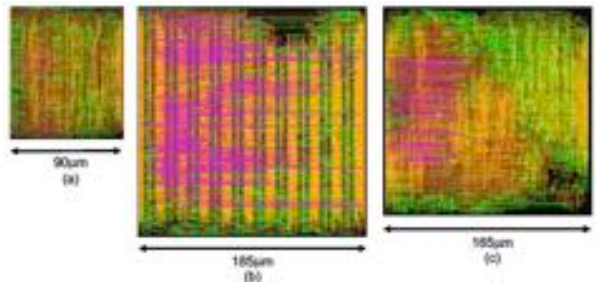


Figure 15: Physical layout of three variants of the ZM compressor in 65nm CMOS: (a) 8-pixel, (b) 16-pixel, and (c) 36-pixel bit shuffled.

On-chip compression – “lossy”

- Do we really need to send 20-bits/pixel? (e.g., in case of Pilatus)
- We have developed efficient encoding schemes (“adaptive encoding quantization”) to reduce number of bits transmitted per pixel.
- Encoding the raw 14-bit photon-counting detector output into only 8 or 9 bits has a negligible effect on the ptychographic image reconstructions.
- Can be implement in-pixel or edge.

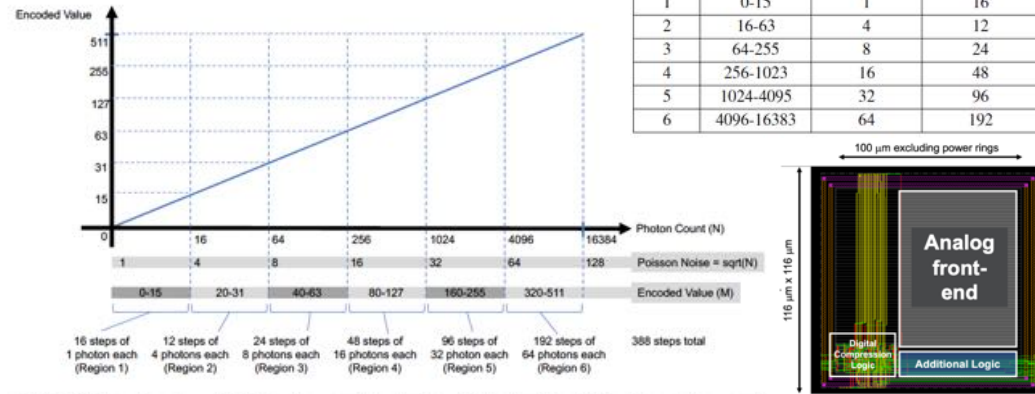


Figure 2: Encoding for a 14-bit photon-counting front-end detector into 9 bits. The photon count range is divided into 6 regions. At the start of each region, the Poisson noise is shown as well as the encoding in each range.

